

Storyboard Portfolio

Aleksandra Rodneva

Education

- 2021-2024 BFA in Fine Arts, Major in Drawing & Painting

Specializations: Expanded Animation

Department of Faculty of Art

OCAD University, Toronto, ON

- 2019- 2021 Ontario College Diploma in Fine Arts Studio

Department of Fine Arts

Centennial College, Toronto, ON

- 2018-2019 Ontario College Certificate in Art and Design

Fundamentals

Department of Fine Art

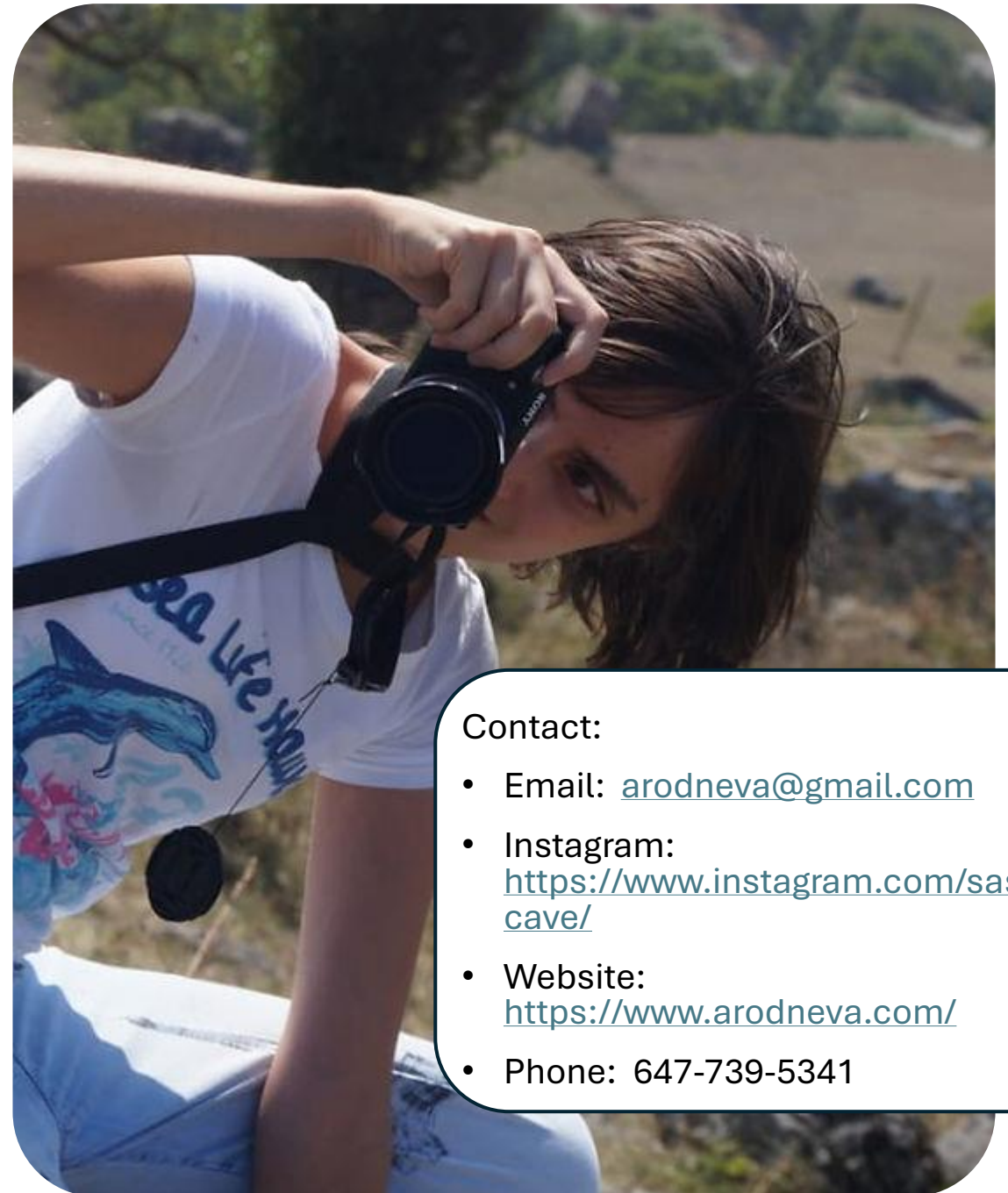
Centennial College, Toronto, ON

Experience

Trillium Grieving Project – Story artist internship

Proficiency

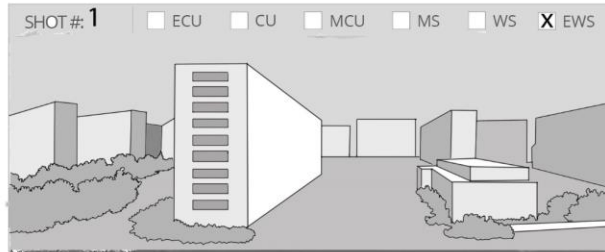
Adobe Photoshop, Adobe Illustrator, After Effects



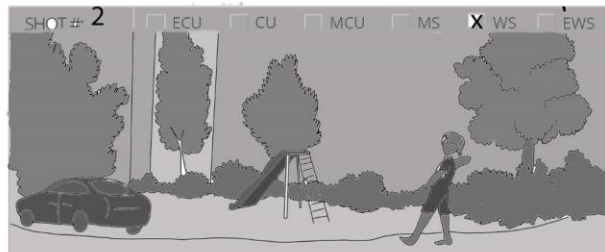
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- Instagram: https://www.instagram.com/sashas_cave/
- Website: <https://www.arodneva.com/>
- Phone: 647-739-5341

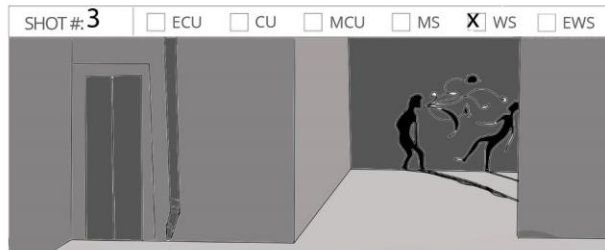
“I’ll be there” Storyboard



City from up above, street ambience



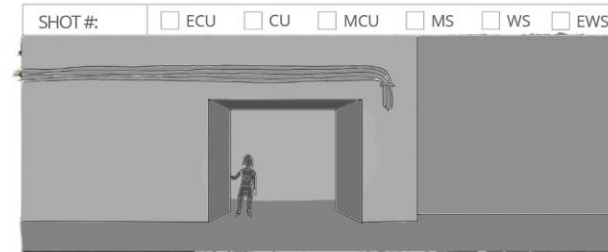
Kids are doing kids things in the yard, surrounded by tall, gray yellowish buildings. On kid is throwing found metal piece like a boomerang



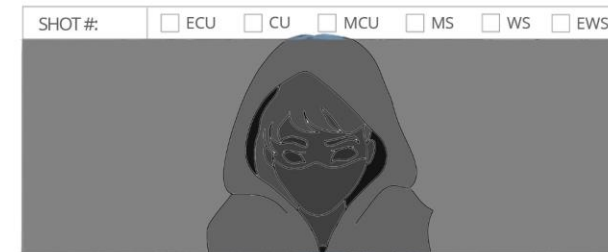
In the corridor between buildings, there's a rude laugh and annoying voices. A shadow suggests that someone is being surrounded. One of the shadows steps closer to the smaller shadow, but the vines, flytraps and other plants extend from its mouth and eyes knock everyone out.



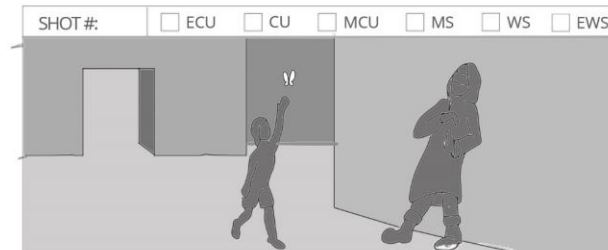
A figure in a mask and a hood (close up) is coming towards the screen. It almost gets hit by the a metal piece that was thrown by a kid



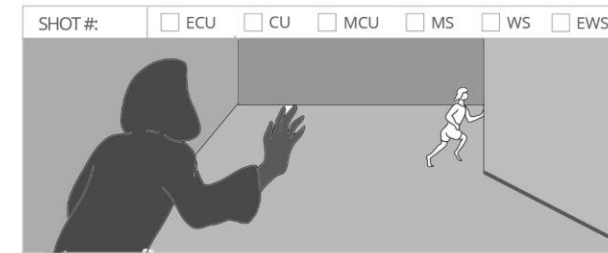
A kid is standing in the isle in between walls



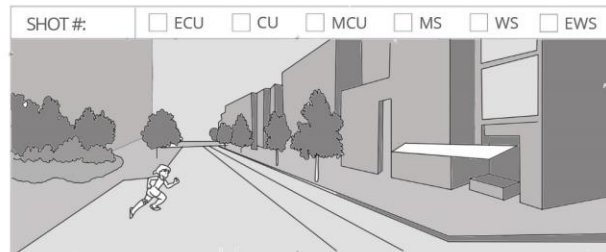
The figure is looking at the kid seething and disappointed. As it moves a bit forward to start talking a melody starts to play in a distance (song time: 0:1-0:6)



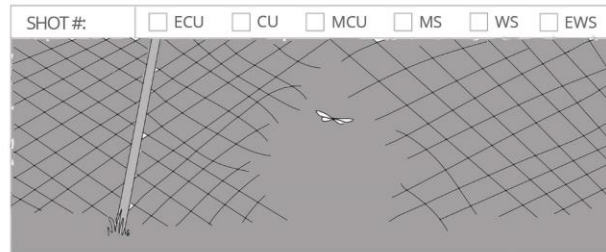
(song time: 0:6-0:12) butterfly first appearance (0:12 0:25) flying around the figure and the kid



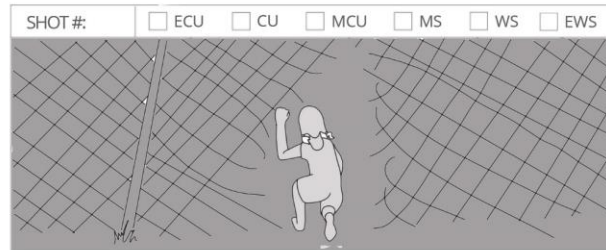
(song time: 0:25- 0:37) kid is starting to follow the butterfly, a figure reaches to stop her, but the kid disappears around the corner.



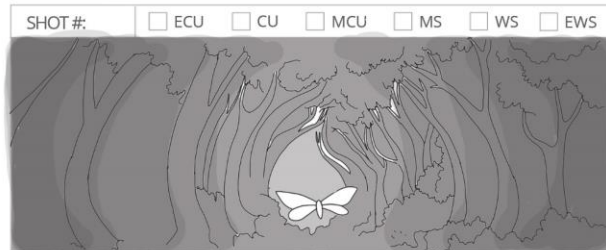
A girl running across the street, following a butterfly



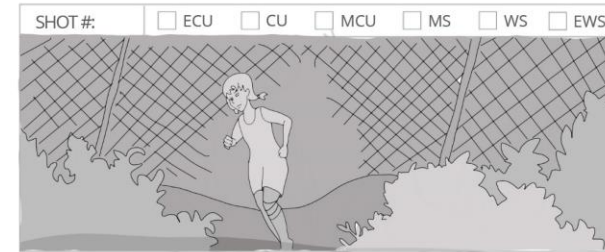
A butterfly flies into a hole in a fence



The girl follows.



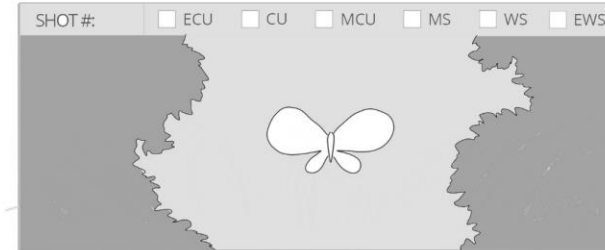
A butterfly flies to the tunnel of bushes



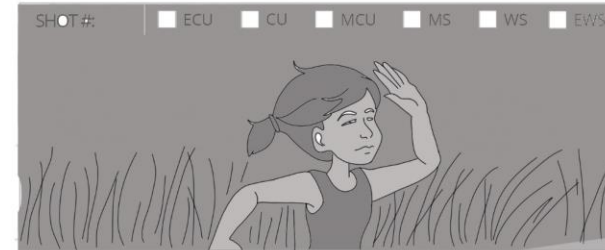
A kid crawls through the hole, and continues to run



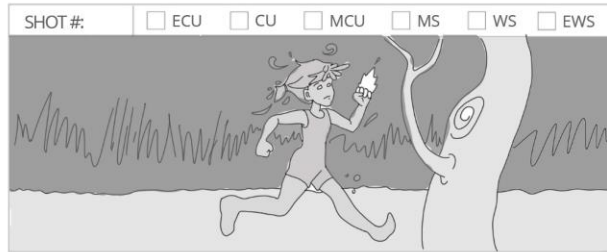
A kid is running through the tunnel



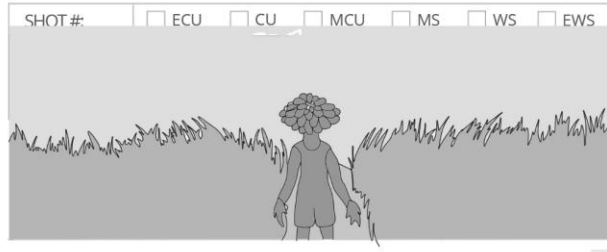
A butterfly flying on a sky background



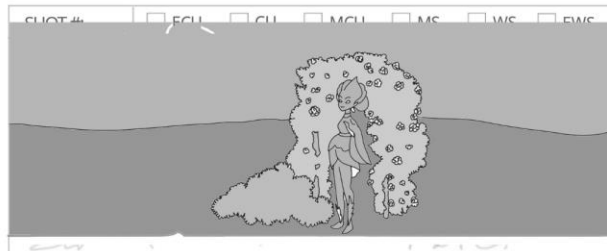
A girl runs in a ray of light, and covers her eyes.



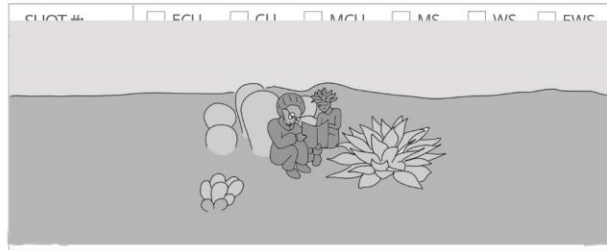
A kid runs past a tree, and turns into
dangelion creature



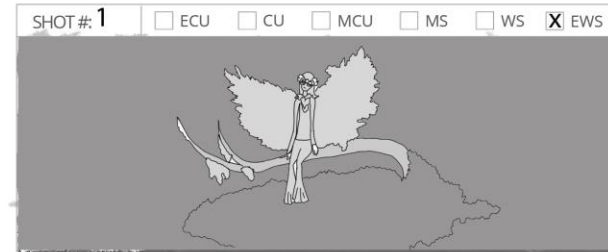
A kid runs out of the bushes, runs up the
hill, and looks around.



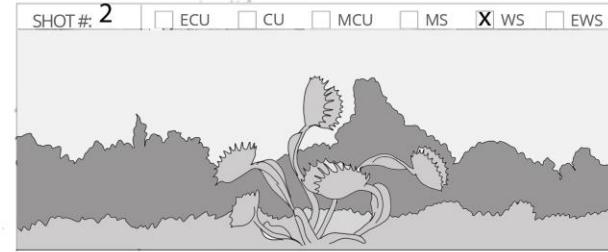
Rose lady first appears more like
a flower, but then morphs into a
person



Camera pans to the right where
a boy hides in cactuses with a
book



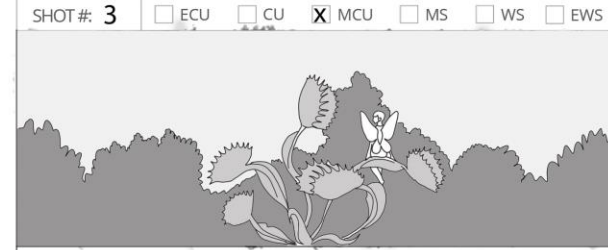
Violet girl is sitting on a tree, playing with drag-
onflies, with flowers behind her back in a form
of wings.



A butterfly flies near flytrap.



fade-in to white, fade out back

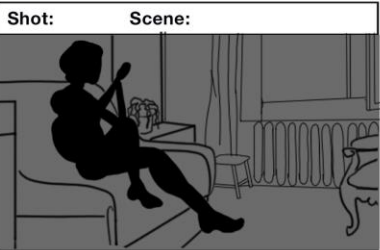


A fae appears sitting on a fly trap.

“Flamekeepers” storyboard

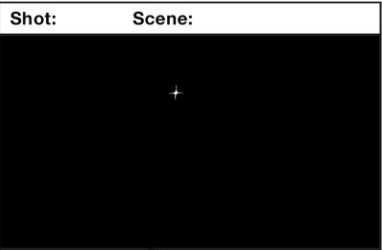
Assignment/ Workshop:

Date: Creator(s):



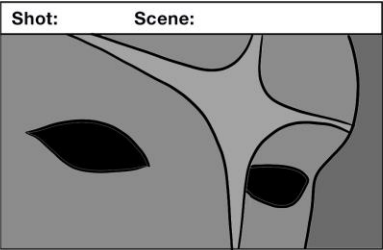
Action: MS: a musician is sitting in the dark room, playing one tune from time to time Cut

Audio: Haunted guitar sounds



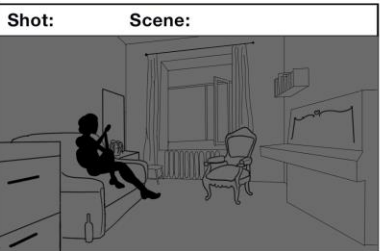
Action: Cut to : a star appearing on the black sky. Cut.

Audio: Light ringing



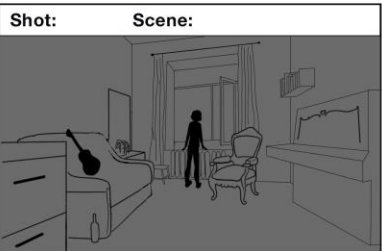
Action: Cut to ECU a musician is opening his eyes, dark and hol- low: Cut

Audio: street noises, sounds of a loud argument on a distance



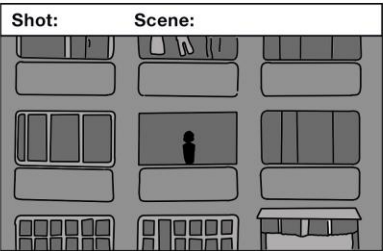
Action: Cut to ES. The musician is putting his guitar on the sofa, gettig up and walking towards the window.

Audio: street noises, sounds of a loud argument on a distance



Action: He is now leaning on the window. Cut.

Audio: street noises, sounds of a loud argument on a distance are getting quieter

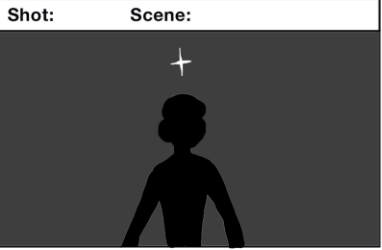


Action: Cut to FS: a part of a building is seen, the musician is in the center window. He is looking down first, but then rises his head.

Audio:

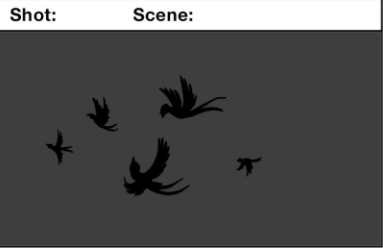
Assignment/ Workshop:

Date: Creator(s):



Action: Cut to: MS from the back. The musician is looking at the star. Group of birds is flying by. Cut

Audio:



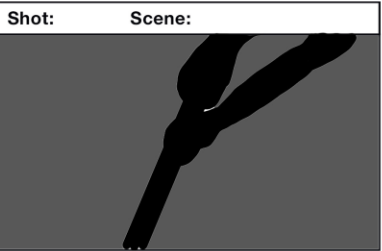
Action: Cut to MS: birds are flying and singing. Cut

Audio:



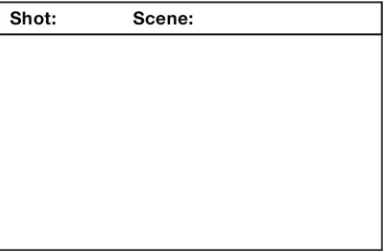
Action: Cut to MS. The musician is looking up, with a blue light reflecting in his eyes. Cut

Audio:



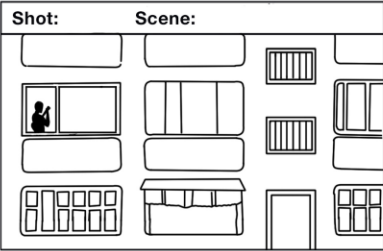
Action: Cut to CU: a hand is grabbing a guitar. Fade out to light bluegreen to white.

Audio:



Action:

Audio:

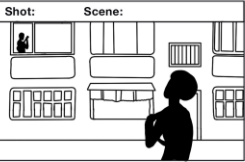


Action: ES: a building with a musician playing guitar on a left upper window. dolly out

Audio:

Assignment/ Workshop:

Shot:Scene:

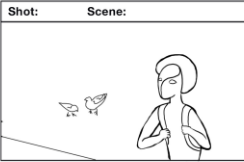


Action: dolly out: a dancer is intrigued by music Cut

Audio:

Date:Creator(s):

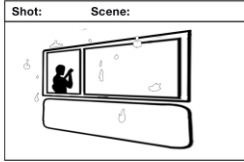
Shot:Scene:



Action: Cut to MS: A dancer looking up Cut

Audio:

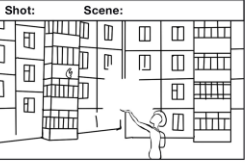
Shot:Scene:



Action: Cut to ES: blue flames dancing on the window Cut

Audio:

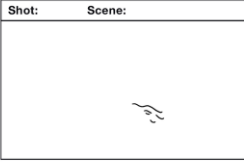
Shot:Scene:



Action: Cut to WS: one of the flames jumps to the dancers hand.
fade to light orange to white.

Audio:

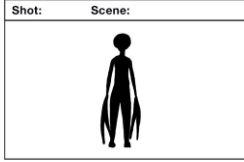
Shot:Scene:



Action:

Audio:

Shot:Scene:



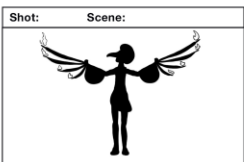
Action: ES: the dancer is now on stage, holding long iron feathers.

Audio:

page: /

Assignment/ Workshop:

Shot:Scene:

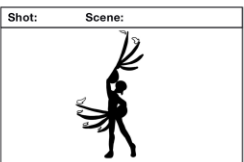


Action: the feathers tips light up, and she starts dancing

Audio:

Date:Creator(s):

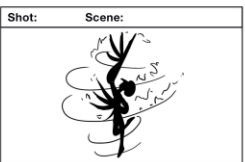
Shot:Scene:



Action:

Audio:

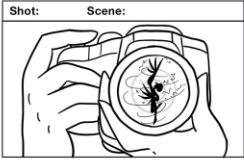
Shot:Scene:



Action:

Audio:


Shot:Scene:



Action: the image distorts and zooms out, showing that it was a reflection on the lens.

Audio:

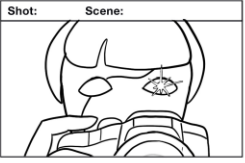
Shot:Scene:



Action: Hands are putting camera down, revealing the Artist

Audio:

Shot:Scene:



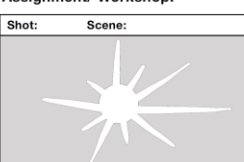
Action: A spark appears in his left eye Cut

Audio:

page: /

Assignment/ Workshop:

Shot:Scene:

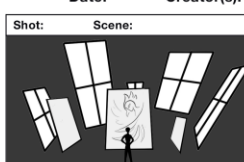


Action: Cut to ES: Sun. Camera pans down to the artist studio

Audio:

Date:Creator(s):

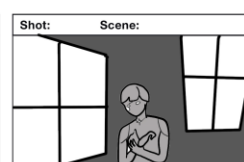
Shot:Scene:



Action: An artist stands in front of a drawing

Audio:

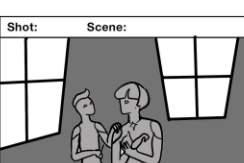
Shot:Scene:



Action: An Artist wiping paint from his arm.

Audio:

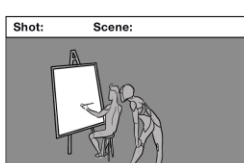
Shot:Scene:



Action: Another person comes in, taps on the artist shoulder and points to another canvas Cut

Audio:

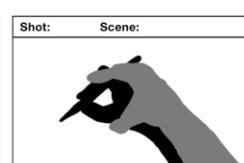
Shot:Scene:



Action: Cut to MS: An artist is standing behind the person with a pencil

Audio:

Shot:Scene:



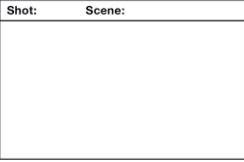
Action: one hand is guiding another.

Audio:

page: /

Assignment/ Workshop:

Shot:Scene:

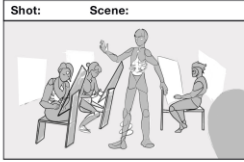


Action: fade out to yellow to white

Audio:

Date:Creator(s):

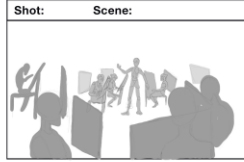
Shot:Scene:



Action: an artist surrounded students. His chest is glowing in bright yellow flame.

Audio:

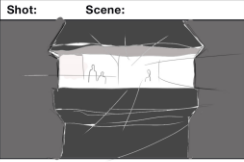
Shot:Scene:



Action: Camera dolly out of the window and further, showing the light house.

Audio:

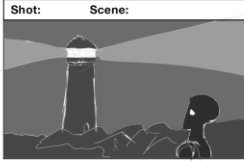
Shot:Scene:



Action:

Audio:

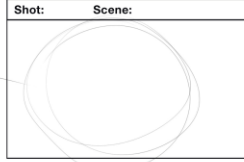
Shot:Scene:



Action: Different people (silhouettes) are walking towards the light.

Audio:

Shot:Scene:



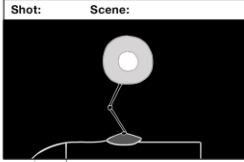
Action: The light shines to camera.

Audio:

page: /

Assignment/ Workshop:

Shot:Scene:

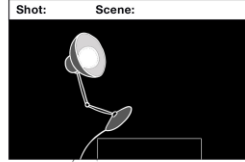


Action: transition to lamp.

Audio:

Date:Creator(s):

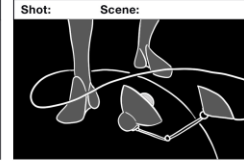
Shot:Scene:



Action: The lamp falls

Audio:

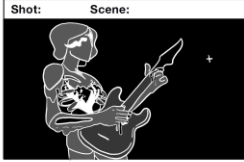
Shot:Scene:



Action: cut to CU feet and fallen lamp.

Audio:

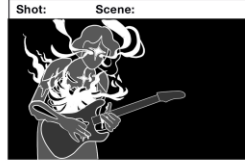
Shot:Scene:



Action: MS a musician is playing guitar, melting.

Audio:

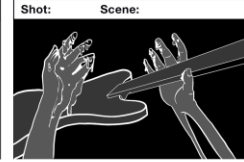
Shot:Scene:



Action: fire intensifies Cut

Audio:

Shot:Scene:



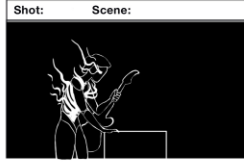
Action: Hands are melting. Cut

Audio:

page: /

Assignment/ Workshop:

Shot:Scene:

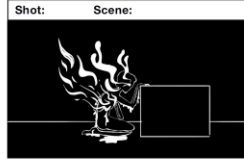


Action: the musician is leaning on a box Cut

Audio:

Date:Creator(s):

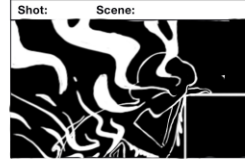
Shot:Scene:



Action: sitting down and dropping the guitar Cut

Audio:

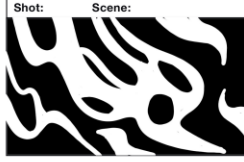
Shot:Scene:



Action: and resting his head on a box. Cut.

Audio:

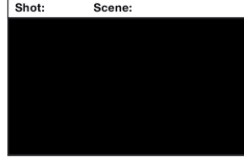
Shot:Scene:



Action: the fire taking over the screen.

Audio:


Shot:Scene:



Action:

Audio:

Shot:Scene:



Action:

Audio:

page: /

“In the dark” Storyboard

In the dark

1



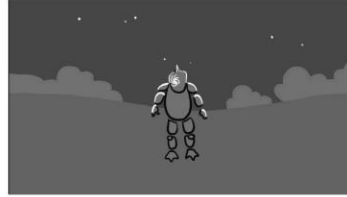
2



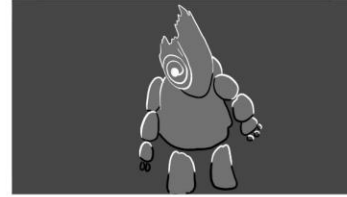
3



4



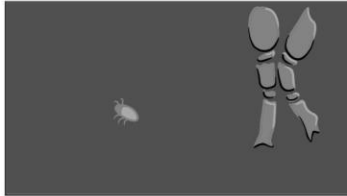
5



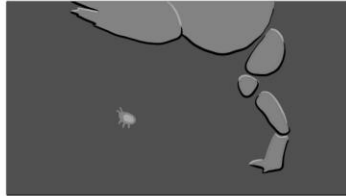
6



7



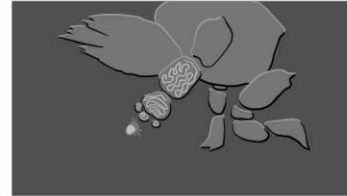
8



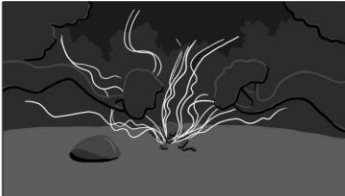
9



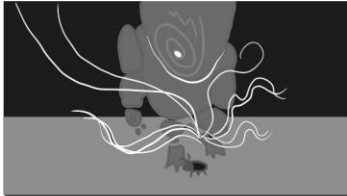
10



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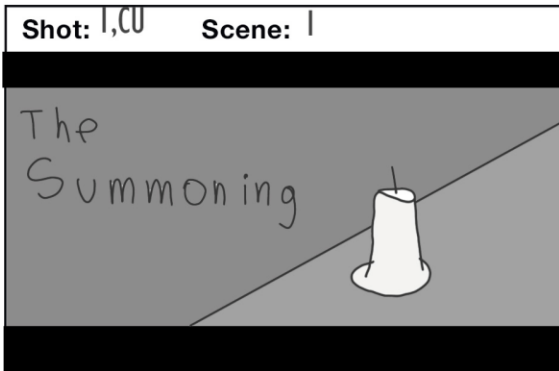


30



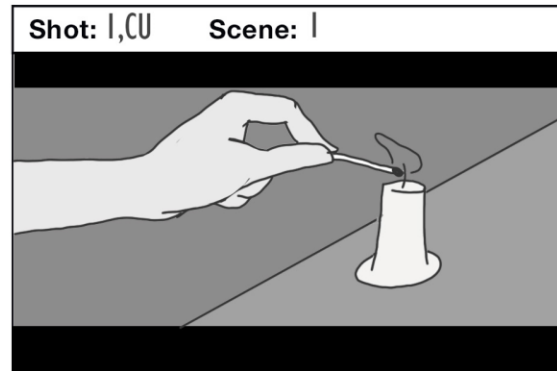
“The Summoning”

The Summoning



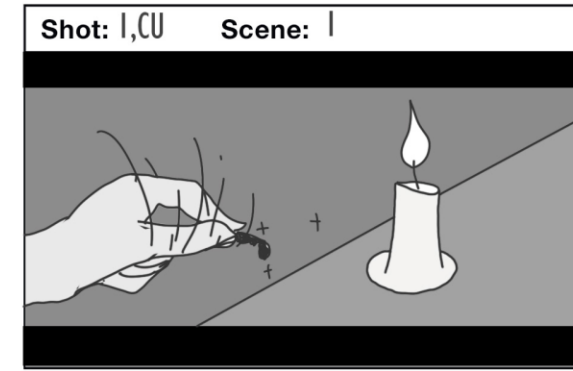
Action: CU on a table. A candle on a table. The title transforms from a bunch of sigils

Audio:



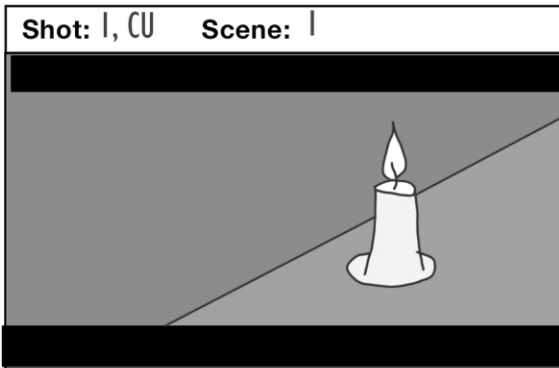
Action: A hand with a light up match reaches towards a candle and lights it up.

Audio: mysterious music



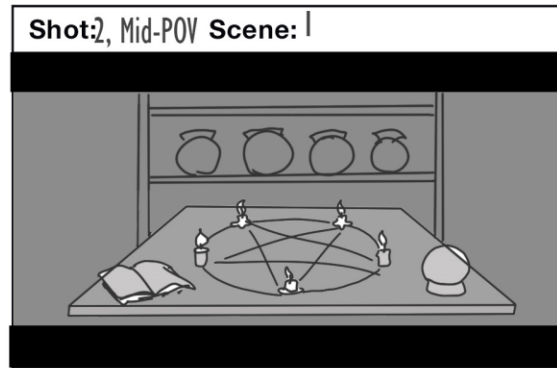
Action: A hand shakes off the rest of a fire from a match and pulls away

Audio:



Action: Candle burning

Audio:



Action: A table with a pentagram, a book, and an orb. Zoom on to the table.

Audio:



Action: A witch stops one step forward and sighs.

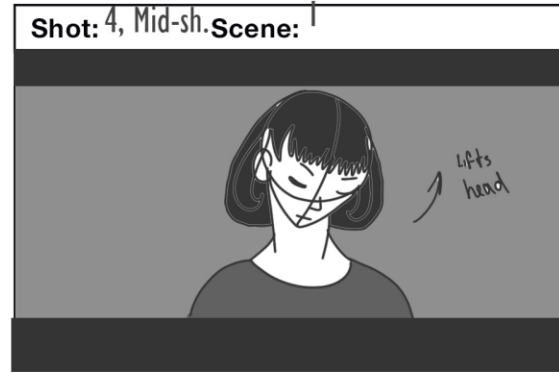
Audio:

The Summoning



Action: Witch stops

Audio:



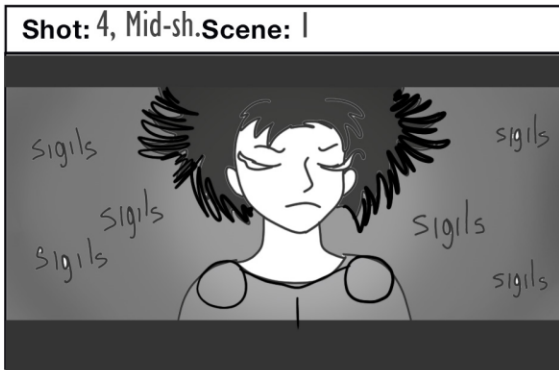
Action: Witch lifts their head, eyes closed

Audio:



Action: She pauses

Audio:



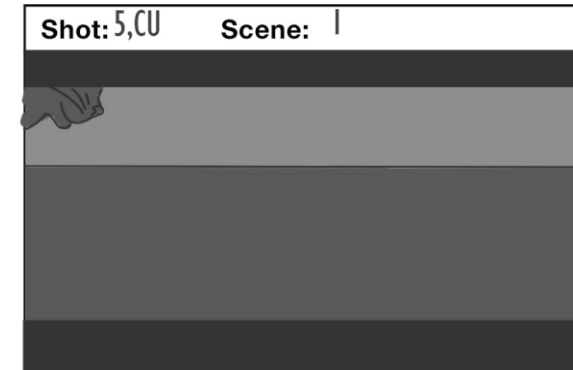
Action: Her hair starts to float, the room darkens, sigils appear in the air and fly around her.

Audio:



Action: Purple smoke comes out of her eyes.

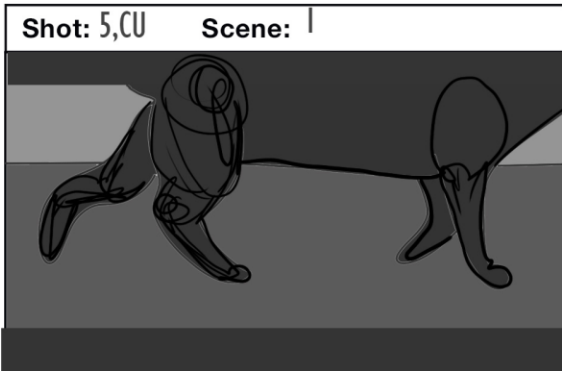
Audio:



Action: A cat passes by

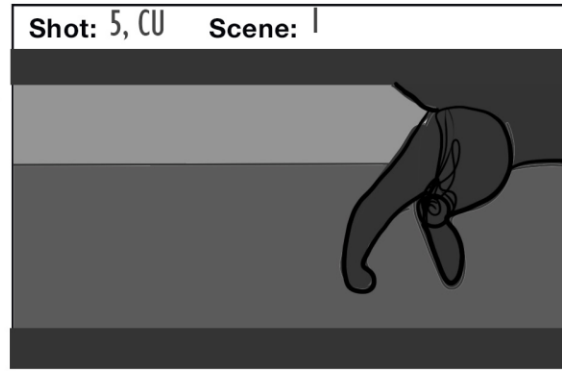
Audio:

The Summoning



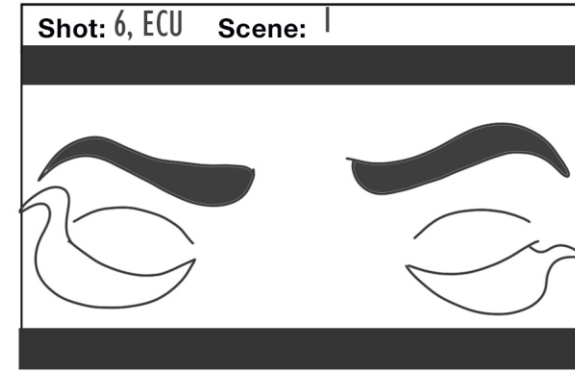
Action: A cat passing by

Audio:



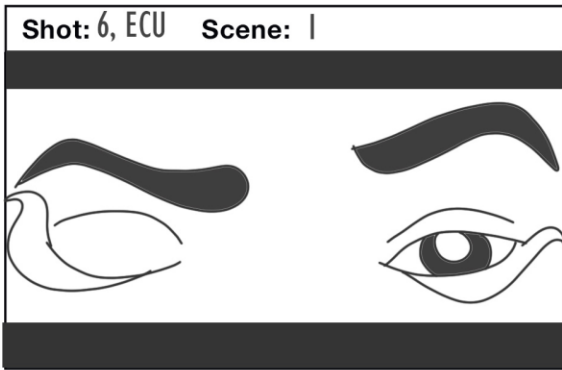
Action: A cat is passing by

Audio:



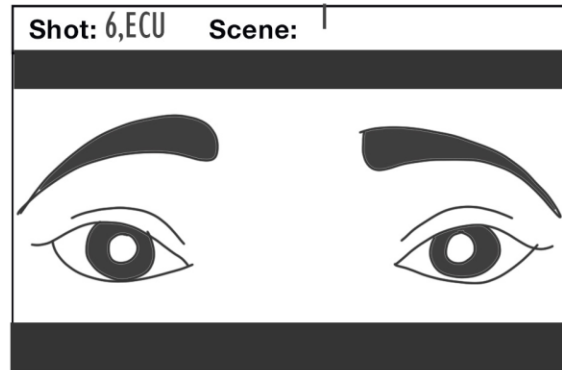
Action: Close up of the eyes

Audio:



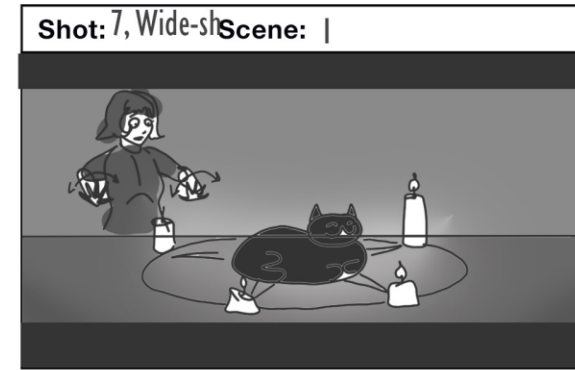
Action: She opens one eye

Audio:



Action: She opens both her eyes, surprised. the smoke dissipates.

Audio:



Action: The cat loafs on the pentagram. The witch notices her and shakes her hands

Audio: Witch: «No,no,no,no,no!»

The Summoning



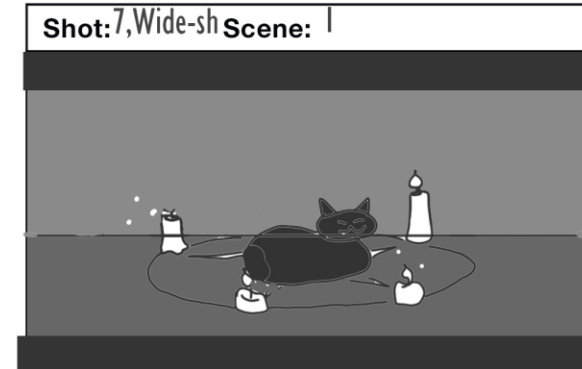
Action: She rushes towards the table

Audio:



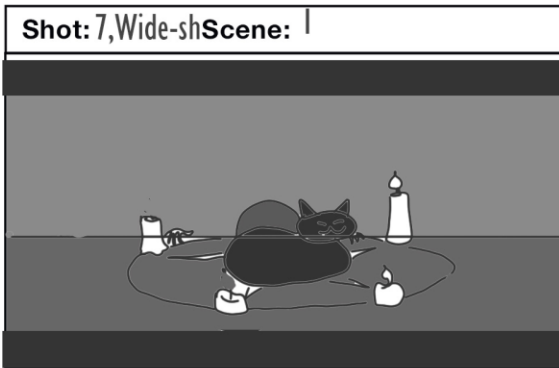
Action: Trips over and falls under the table

Audio: Witch: «Aaaah!»



Action: Some candles went out

Audio:



Action: The witch puts her hands on the table and gets up.

Audio:



Action: She sighs and look at the cat

Audio: Witch (sighs): «Moony!»



Action: She shrugs her shoulders

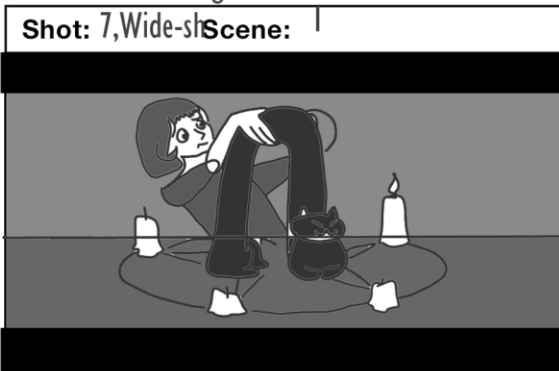
Audio: Witch: «I was kinda...»

The Summoning



Action: She points at the table

Audio: Witch: «...in the middle of a
summoning here?»



Action: She attempts to lift the cat, but the
cat body just stretches

Audio:



Action: And she slaps the table

Audio:



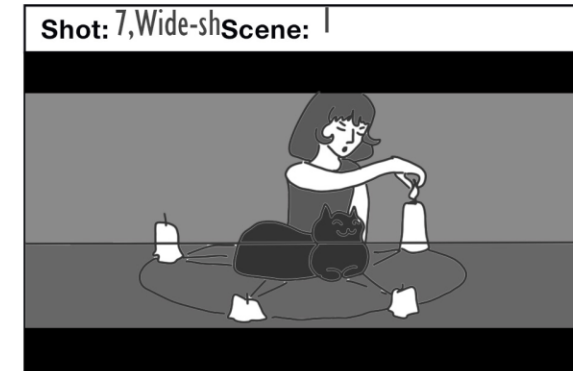
Action: She puts the cat down

Audio: Witch: «Nevermind.»



Action:

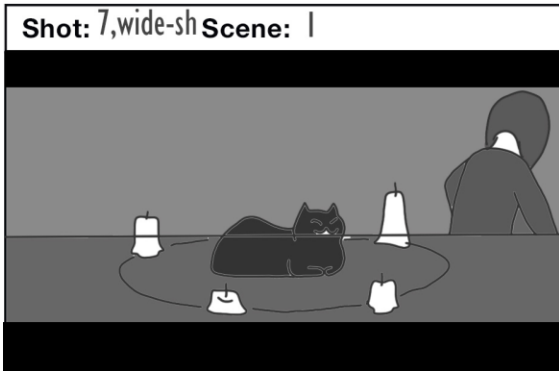
Audio: Witch: «Can you...?»



Action: She puts out the last candle

Audio: Witch: «You can stay.»

The Summoning



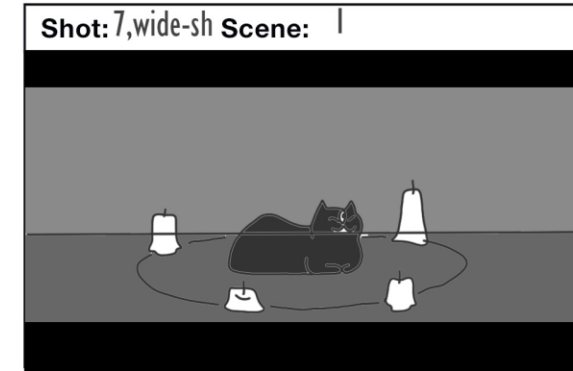
Action: She walks away

Audio:



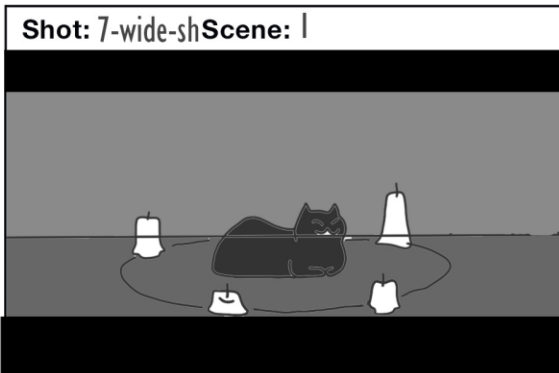
Action:

Audio: Witch: «I guess I never get them summoned»



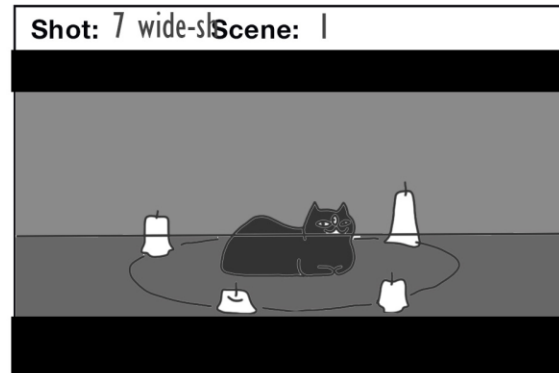
Action: A third eyes opens in a forehead of a cat

Audio: mysterious music



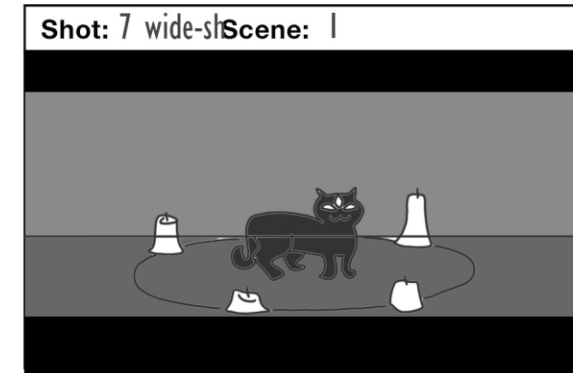
Action: The eye glances on the viewer

Audio:



Action: The cat opens other eyes.

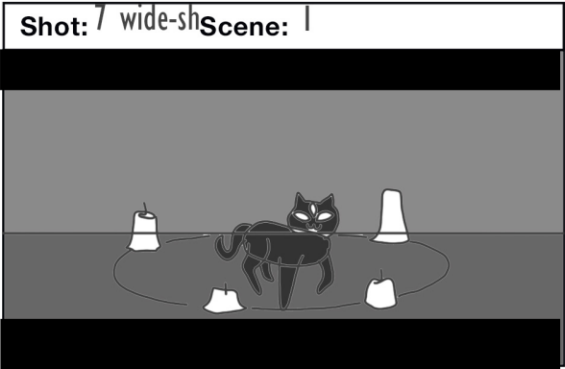
Audio:



Action: And gets up.

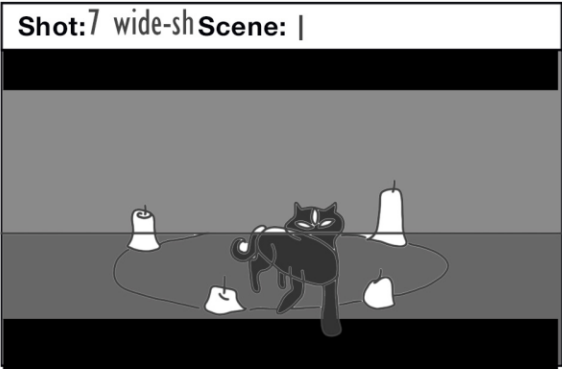
Audio:

The Summoning



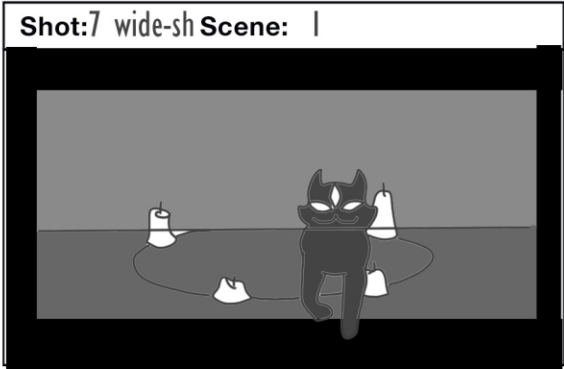
Action: It starts to walk towards us

Audio:



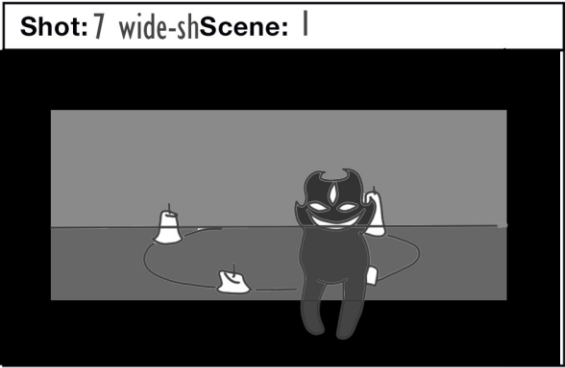
Action: And steps out of the frame

Audio:



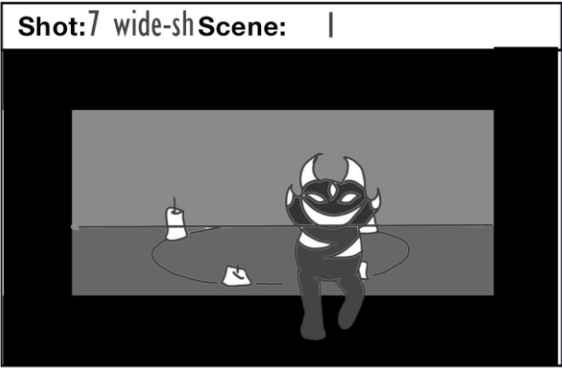
Action:

Audio:



Action: The cat grin widens, and ears and fur curls into horns.

Audio:



Action: The smile circles around the cat body

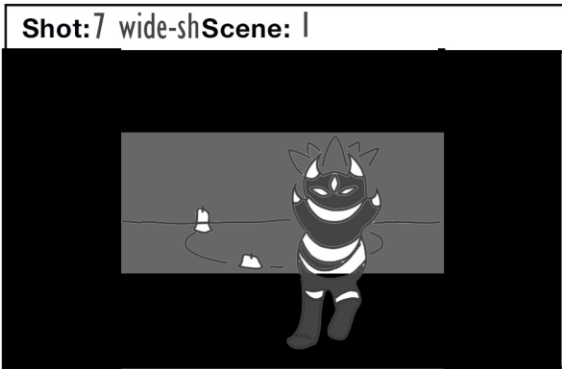
Audio:



Action: The cat still walk towards with the mouth wrapping around its body, the scene is left behind.

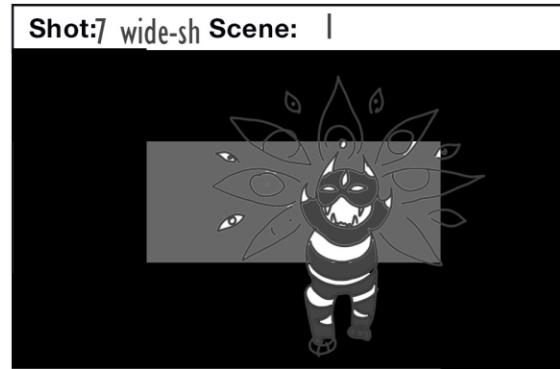
Audio:

The Summoning



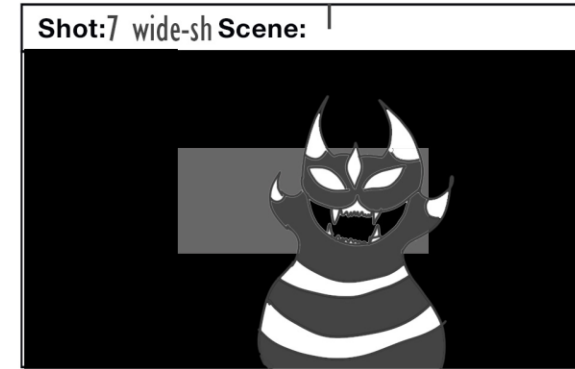
Action: A bunch of eyes appear behind the head of a cat. The smile spreads to the paws

Audio:



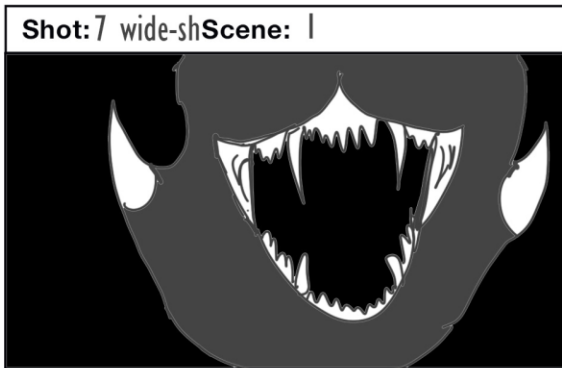
Action: The eyes open as a peacock tail, some eyes blinking.

Audio:



Action: The cat speeds up and opens its mouth.

Audio:



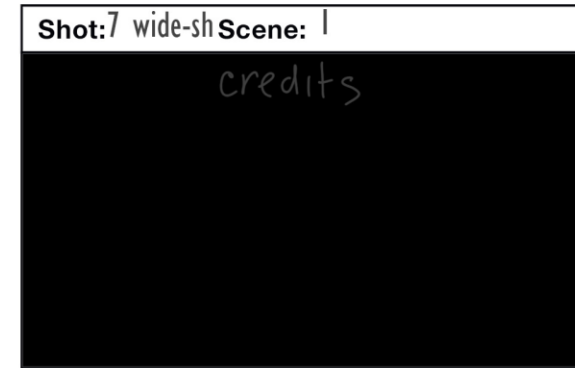
Action: Close up of a mouth and then darkness.

Audio:



Action: Pause.

Audio: All sound ends abruptly



Action:

Audio: